

Towards scalable partial evaluation of declarative programs

Germán Vidal

Technical University of Valencia, Spain

{ *Joint work with Michael Leuschel, U. Düsseldorf, Germany* }

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Outline

1 introduction

- partial evaluation
- applications
- internals

2 termination analysis

- introduction
- construction of size-change graphs
- computation of composition closure
- identification of program loops

3 a fully automatic BTA

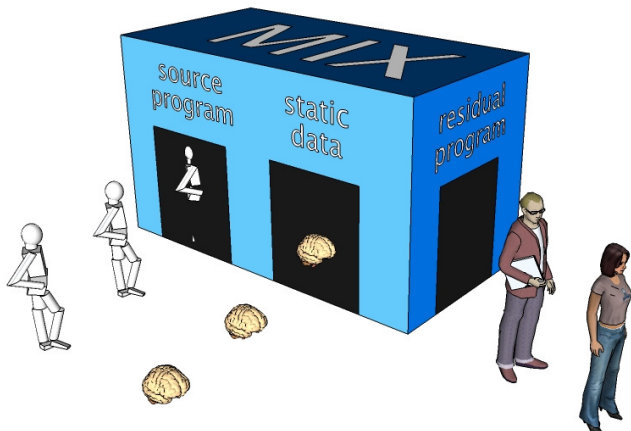
- local termination
- ensuring global termination

4 Concluding remarks

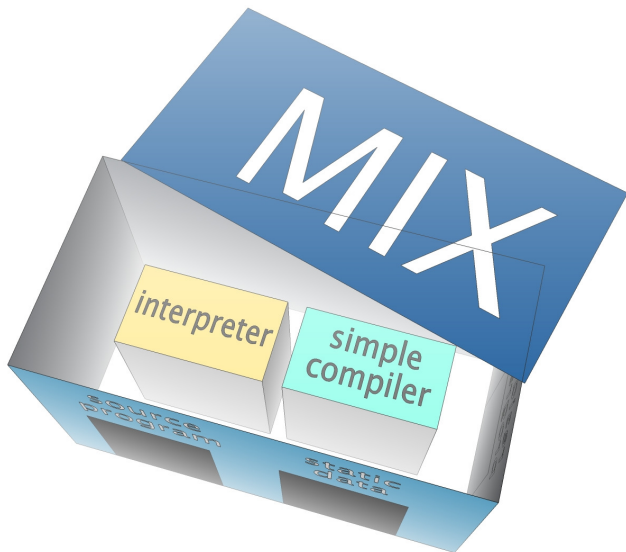
What is partial evaluation?

Definition

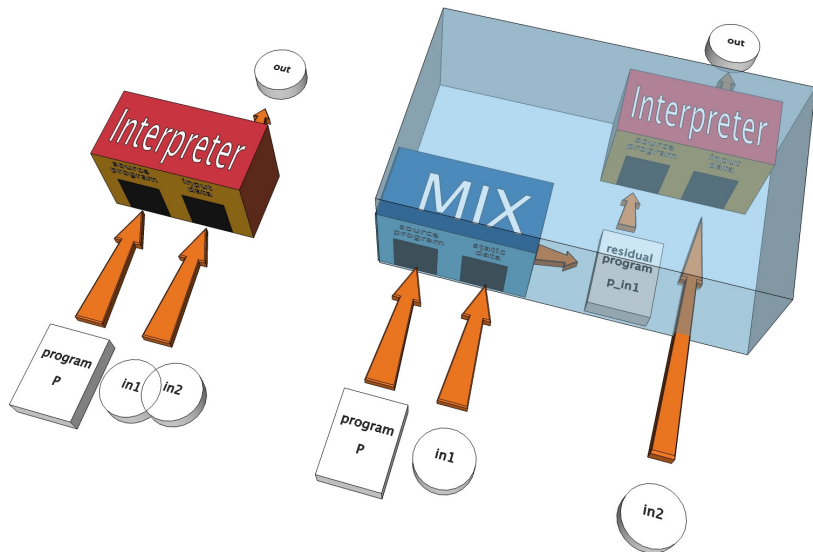
A partial evaluator takes a program and **part** of its input data (static data) and returns a **new**, specialized program



What is partial evaluation?



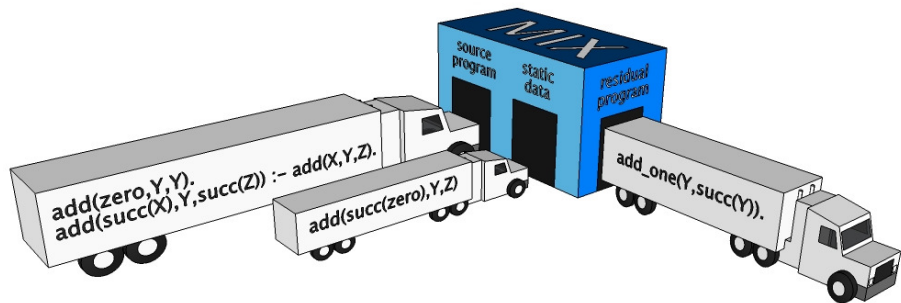
Correctness of partial evaluation



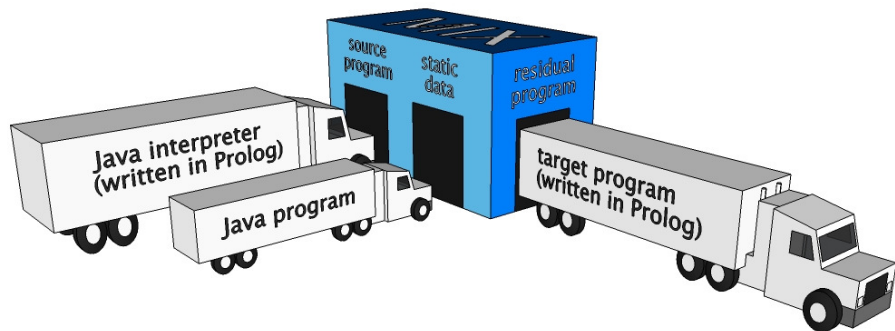
Some applications of partial evaluation



Program specialization

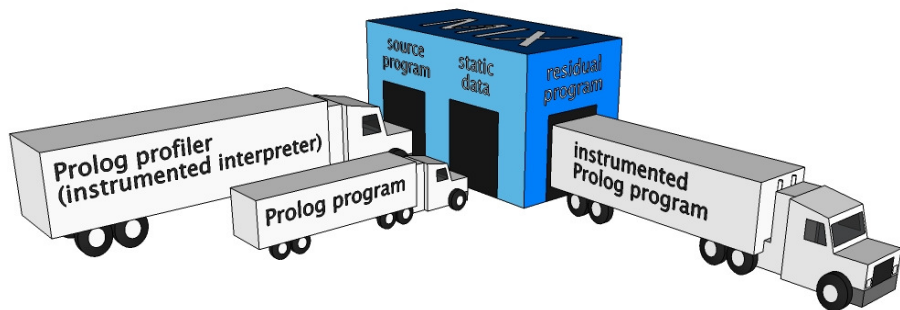


(De)compilation



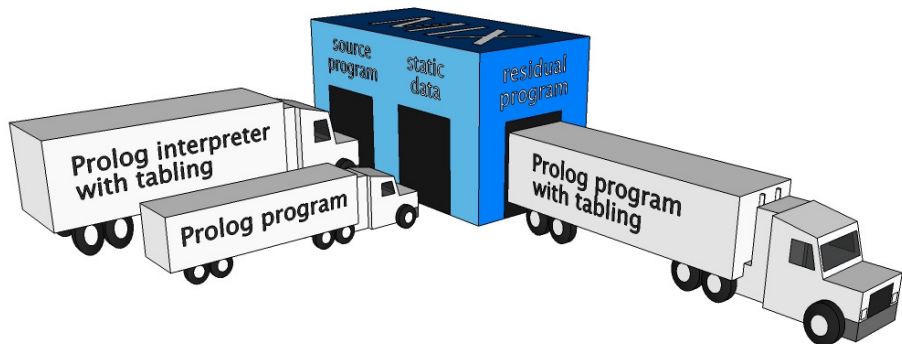
(e.g., interpretive decompilation [\[Albert et al., PADL 2007\]](#))

Program instrumentation



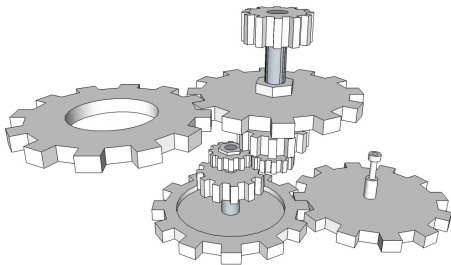
(e.g., semantics directed program execution monitoring [[Kishon & Hudak, JFP 1995](#)])

Optimized evaluation



(e.g., driving in the jungle [Secher, PADO 2001])

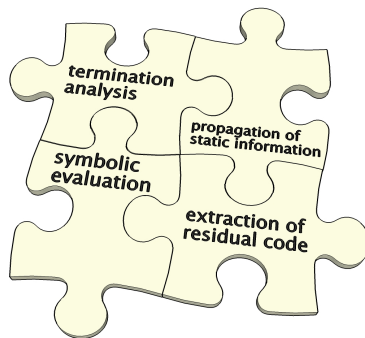
Internals of a partial evaluator



Elements of partial evaluation

*to ensure
the finiteness of
partial evaluation*

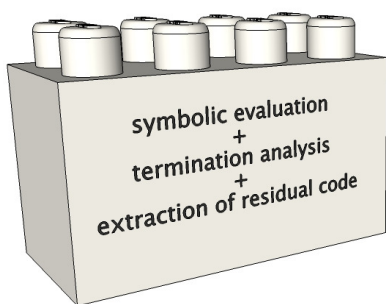
*to evaluate
expressions with
missing informa-
tion (variables)*



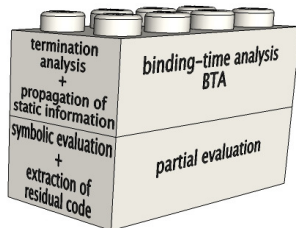
*to propagate
known informa-
tion through the
entire program*

*to extract the
residual program
from partial
computations*

Online vs offline



- more accurate
- less efficient



- less accurate
- more efficient

Binding-time analysis & partial evaluation

The BTA annotates the source program:

- every call is annotated with **unfold/memo**
- every parameter is annotated with **static/dynamic**

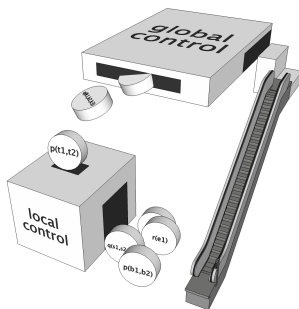
partial evaluation phase

- 1 take a call and unfold it as much as possible (following the unfold/memo annotations) local control
- 2 for every call in the leaves global control
 - generalize arguments marked as dynamic
 - add it to the set of calls to be partially evaluated
- 3 go to step (1)

Safeness of BTA annotations

The annotations inferred by the BTA are safe if

- **local termination** is ensured
(i.e., no call is infinitely unfolded)
- **global termination** is ensured
(i.e., no infinitely many calls are partially evaluated)
- all parameters marked as **static** are actually known at partial evaluation time



Example

source program

```

incList([], I, []).
incList([H|T], I, [HI|TI]) ← add(I, H, HI),
                             incList(T, I, TI).

add(zero, Y, Y).
add(succ(X), Y, succ(Z)) ← add(X, Y, Z).
  
```

static data

```
incList(L, succ(zero), L')
```

output of the BTA

```

incList(dynamic, static, dynamic)
add(static, dynamic, dynamic)
  
```

partial evaluation

```

incList(L, succ(zero), L')
{L/[ ], L'/[ ]}
□
{L/[H|T], L'/[HI|TI]}
add(succ(zero), H, HI), incList(T, succ(zero), TI)
↓ {HI/succ(HI')}
add(zero, H, HI'), incList(T, succ(zero), TI)
↓ {HI'/H}
incList(T, succ(zero), TI)
  
```

residual program

```

incListone([], []).
incListone([H|T], [succ(H)|TI]) ← incListone(T, TI).
  
```


Scheme of a simple BTA

- 1 initially all calls marked as **unfold**
- 2 propagation of static information
- 3 termination analysis (for a particular selection or evaluation strategy)
- 4 if termination of a call cannot be ensured given the inferred static information, then change annotation to **memo** and go to step (2)

program

$$p(X, Y) \leftarrow q(X, Z), r(Z, Y).$$

...

propagation of static info

$$p(X, Z) \leftarrow q(X, Y), r(Y, Z).$$

...

$$p(X, Z) \leftarrow q(X, Y), r(Y, Z).$$

...

initialization

$$p(\text{static}, \text{dynamic})$$

$$p \mapsto \text{unfold}, q \mapsto \text{unfold}$$

termination analysis

$$p \mapsto \text{unfold}, r \mapsto \text{unfold}$$

$$q \mapsto \text{memo}$$

$$p \mapsto \text{unfold}$$

$$q \mapsto \text{memo}, r \mapsto \text{memo}$$

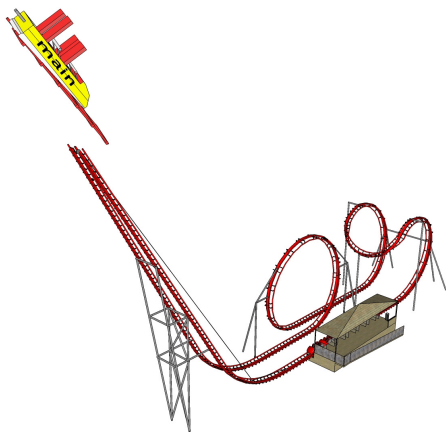
Our approach

- 1 keep the termination analysis and the propagation of static information independent
- 2 use a **strong** termination analysis
[independent of selection or evaluation strategy]
- 3 implement efficient algorithms (e.g., hashing)
- 4 improve accuracy as much as possible
 - order of evaluation partially known
 - online annotations
 - user annotations

Remainder of the talk... designing a fully automatic BTA

- termination analysis
 - size-change graphs
 - composition closure
- program annotation

termination analysis



Termination and quasi-termination

Terminating computation

- finite number of states
- E.g., $\text{nat}(s(s(0))) \rightarrow \text{nat}(s(0)) \rightarrow \text{nat}(0) \rightarrow \square$

with

$$\begin{array}{l} \text{nat}(0). \\ \text{nat}(s(X)) \leftarrow \text{nat}(X). \end{array}$$

Quasi-terminating computation

- finite number of **different** states
- E.g., $\text{nat}(X) \rightarrow_{\{X/s(X')\}} \text{nat}(X') \rightarrow_{\{X'/s(X'')\}} \text{nat}(X'') \rightarrow \dots$

Termination analysis & program annotations

Termination

- if a call is terminating
annotate it with **unfold**, otherwise with **memo**

Quasi-termination

- if a call is quasi-terminating
annotate all its arguments with **static**
otherwise annotate the (possibly) increasing arguments with **memo**
(will be generalized in the global level)

- E.g., $reverse(L, L') \rightarrow rev(L, [], L') \rightarrow_{\{L/[H|T]\}} rev(T, [H], L') \rightarrow \dots$

with

$$\begin{aligned}
 &reverse(L, L') \leftarrow rev(L, [], L'). \\
 &rev([], A, A). \\
 &rev([H|T], A, L) \leftarrow rev(T, [H|A], L).
 \end{aligned}$$

therefore

$$rev(\text{static}, \text{dynamic}, \text{static})$$

Size-change analysis of logic programs

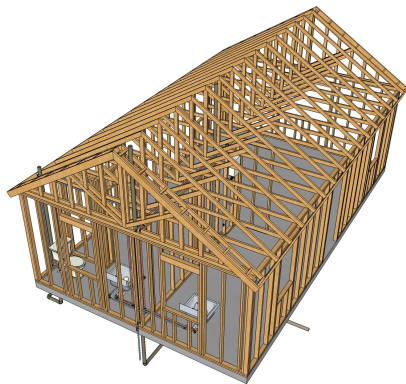
Main features

- adapted from [Lee, Jones, Ben-Amram, POPL 2001], [Lindenstrauss, Sagiv, ICLP 1997], etc
- consider both strong termination and quasi-termination
- appropriate for BTA and partial evaluation

size-change analysis

- 1 construction of size-change graphs
- 2 computation of composition closure

Construction of size-change graphs



Construction of size-change graphs

Size-change graphs are used to trace size changes of predicate arguments from one call to another

We construct a size-change graph for every call in the program

```

incList([], -, []).      add(0, Y, Y).
incList([X|R], I, L) ← iList(X, R, I, L).  add(s(X), Y, s(Z)) ← add(X, Y, Z).
iList(X, R, I, [X|RI]) ← add(I, X, XI),
                          incList(R, I, RI).
  
```

Here, we construct four size-change graphs:

$\text{incList} \mapsto \text{iList}$, $\text{iList} \mapsto \text{add}$, $\text{iList} \mapsto \text{incList}$, $\text{add} \mapsto \text{add}$

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Size-change graphs are parameterized by a **reduction pair** (\succsim, \succ) [Thiemann, Giesl, AAECC 2005]:

- ① \succsim is a **quasi-order** [reflexive & transitive]
- ② \succ is a **well-founded order** [irreflexive & transitive]
- ③ \succsim and \succ are **closed under substitutions** [$s \succsim t \Rightarrow \sigma(s) \succsim \sigma(t)$]
- ④ they are **compatible**
(i.e., $\succsim \circ \succ \subseteq \succ$ and $\succ \circ \succsim \subseteq \succ$ but $\succsim \subseteq \succ$ is not necessary)

which can be induced from a **symbolic norm** $\| \cdot \|$:

$$s \succ t \iff \|s\| > \|t\| \quad \text{and} \quad s \succsim t \iff \|s\| \geq \|t\|$$

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Symbolic norms

symbolic term-size norm

$$\|t\|_{ts} = \begin{cases} n + \sum_{i=0}^n \|t_i\|_{ts} & \text{if } t = f(t_1, \dots, t_n), n \geq 0 \\ t & \text{if } t \text{ is a variable} \end{cases}$$

E.g., $\|f(\mathbf{a}, \mathbf{b})\|_{ts} = 2$, but $\|f(\mathbf{X}, \mathbf{Y})\|_{ts} = 2 + \mathbf{X} + \mathbf{Y}$

symbolic list-length norm

$$\|t\|_{ll} = \begin{cases} 1 + \|Xs\|_{ll} & \text{if } t = [X|Xs] \\ t & \text{if } t \text{ is a variable} \\ 0 & \text{otherwise} \end{cases}$$

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Size-change graph (parametric w.r.t. (\lesssim, \succ))

We have a size-change graph for every pair

$$p(s_1, \dots, s_n) / q(t_1, \dots, t_m)$$

such that there is a program clause

$$p(s_1, \dots, s_n) \leftarrow \dots q(t_1, \dots, t_m) \dots$$

• Nodes

- output nodes: $\{1_p, \dots, n_p\}$
- input nodes: $\{1_q, \dots, m_q\}$

• Edges

- if $s_i \succ t_j$ then $i_p \xrightarrow{\succ} j_q$
- else if $s_i \lesssim t_j$ then $i_p \xrightarrow{\lesssim} j_q$

[otherwise there is no edge]

Example: construction of size-change graphs

$\text{incList}([], -, []).$
 $\text{incList}([X|R], I, L) \leftarrow \text{iList}(X, R, I, L).$
 $\text{iList}(X, R, I, [XI|RI]) \leftarrow \text{add}(I, X, XI),$
 $\text{incList}(R, I, RI).$
 $\text{add}(0, Y, Y).$
 $\text{add}(s(X), Y, s(Z)) \leftarrow \text{add}(X, Y, Z).$

$\mathcal{G}_1 : \text{incList} \longrightarrow \text{iList}$



$\mathcal{G}_2 : \text{add} \longrightarrow \text{add}$



$\mathcal{G}_3 : \text{iList} \longrightarrow \text{add}$



$\mathcal{G}_4 : \text{iList} \longrightarrow \text{incList}$



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\mathcal{G}_1 : **incList** \longrightarrow **iList**



\mathcal{G}_2 : **add** \longrightarrow **add**



\mathcal{G}_3 : **iList** \longrightarrow **add**



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Example: construction of size-change graphs

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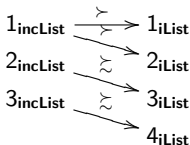
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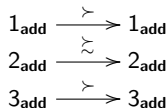
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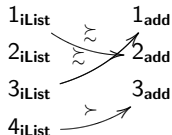
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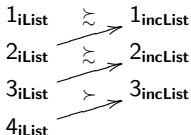
\mathcal{G}_2 : **add** \longrightarrow **add**



\mathcal{G}_3 : **iList** \longrightarrow **add**



\mathcal{G}_4 : **iList** \longrightarrow **incList**



Example: construction of size-change graphs

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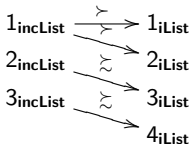
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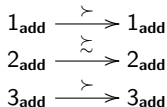
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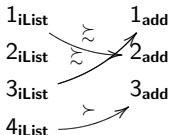
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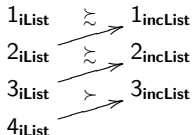
\mathcal{G}_2 : **add** \longrightarrow **add**



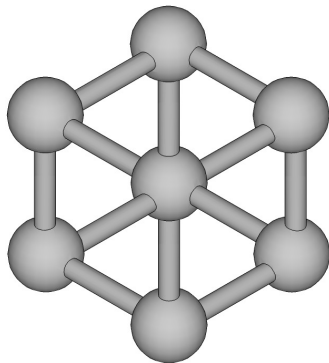
\mathcal{G}_3 : **iList** \longrightarrow **add**



\mathcal{G}_4 : **iList** \longrightarrow **incList**



Computation of composition closure



Composition of size-change graphs

If $G = (\{1_p, \dots, n_p\}, \{1_q, \dots, m_q\}, E_1)$ and
 $H = (\{1_q, \dots, m_q\}, \{1_r, \dots, w_r\}, E_2)$ are size-change graphs,
 then their composition is

$$G \cdot H = (\{1_p, \dots, n_p\}, \{1_r, \dots, w_r\}, E)$$

where

- 1 $(i_p \longrightarrow k_r) \in E$ iff $(i_p \longrightarrow j_q) \in E_1$ and $(j_q \longrightarrow k_r) \in E_2$
- 2 if one of the edges is labeled with \succ so is the new edge
- 3 otherwise, it is labeled with \succsim

Composition of size-change graphs

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- 1 $(i_p \longrightarrow k_r) \in E$ iff $(i_p \longrightarrow j_q) \in E_1$ and $(j_q \longrightarrow k_r) \in E_2$
- 2 if one of the edges is labeled with \succ so is the new edge
- 3 otherwise, it is labeled with \succsim

Composition of size-change graphs

If $G = (\{1_p, \dots, n_p\}, \{1_q, \dots, m_q\}, E_1)$ and
 $H = (\{1_q, \dots, m_q\}, \{1_r, \dots, w_r\}, E_2)$ are size-change graphs,
 then their composition is

$$G \cdot H = (\{1_p, \dots, n_p\}, \{1_r, \dots, w_r\}, E)$$

where

- ① $(i_p \longrightarrow k_r) \in E$ iff $(i_p \longrightarrow j_q) \in E_1$ and $(j_q \longrightarrow k_r) \in E_2$
- ② if one of the edges is labeled with \succ so is the new edge
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Computing the composition closure

Naive procedure

- ① initialize \mathcal{M} with the size-change graphs of the program
 - ② repeat
 - for every pair of graphs $G, H \in \mathcal{M}$, add $G \cdot H$ to \mathcal{M}
- until no new graphs are added to \mathcal{M}

Drawback

- computationally expensive (exponential time)

Computing the composition closure

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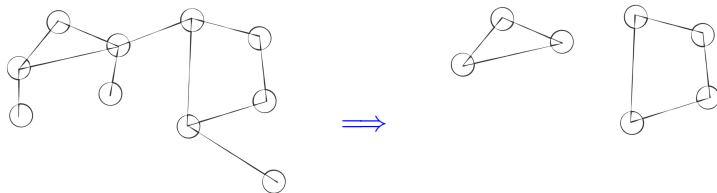
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Ideas for improvement

Not all size-change graphs are needed (only those in a loop)

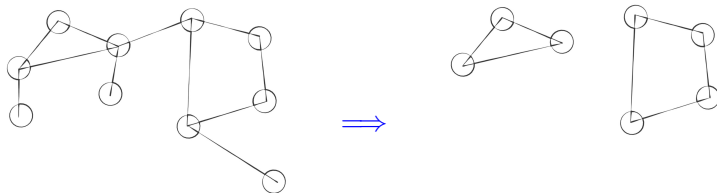


If a graph is “stronger” than another graph, it can be safely deleted

Computing the the compositions starting from a **single** predicate for each loop suffices in our context (BTA)

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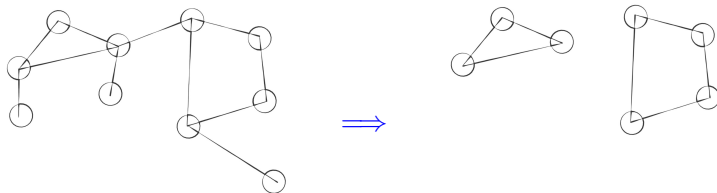


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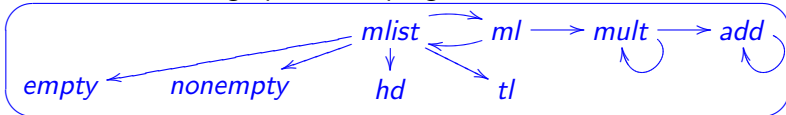
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Identifying the program loops

```

(c1)  mlist(L, I, []) ← empty(L).
(c2)  mlist(L, I, LI) ← nonempty(L), hd(L, X), tl(L, R), ml(X, R, I, LI).
(c3)  ml(X, R, I, [X|RI]) ← mult(X, I, XI), mlist(R, I, RI).
(c4)  mult(0, Y, 0). (c5) mult(s(X), Y, Z) ← mult(X, Y, Z1), add(Z1, Y, Z).
(c6)  add(X, 0, X). (c7) add(X, s(Y), s(Z)) ← add(X, Y, Z).
(c8)  hd([X|_], X). (c9) empty([]).
(c10) tl([_|R], R). (c11) nonempty([_|_]).
    
```

- 1 construct the call graph of the program



- 2 compute its strongly connected components (SCC)
- 3 delete trivial SCCs (a single non-recursive node)
- 4 delete edges between SCCs



Improved algorithm for composition closure

hazlo mas informal!!! (di las cosas con palabras...)

① **Input:** a program P and a cover set $S \in CS(P)$

② **Initialisation:**

$i := 0$; $\mathcal{M}_i := i_sc_graphs(P, S)$; $SC := sc_graphs(P)$

③ **repeat**

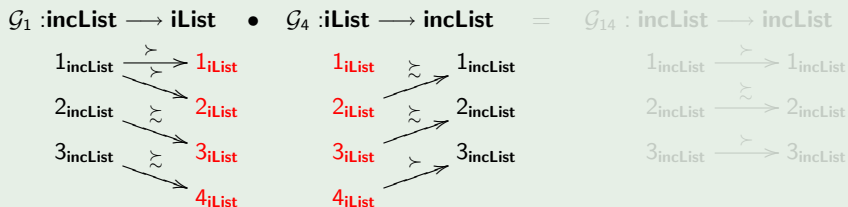
- $\mathcal{M}_{add} := \emptyset$; $\mathcal{M}_{del} := \emptyset$
- for all $\mathcal{G}_1 \in \mathcal{M}_i$ and $\mathcal{G}_2 \in SC$ such that $\mathcal{G}_1 \bullet \mathcal{G}_2$ is defined
 - ① $\mathcal{G} := \mathcal{G}_1 \bullet \mathcal{G}_2$
 - ② **if** $\nexists \mathcal{H} \in (\mathcal{M}_i \cup \mathcal{M}_{add}) \setminus \mathcal{M}_{del}$ such that $\mathcal{G} \sqsubseteq \mathcal{H}$ or $\mathcal{H} \sqsubseteq \mathcal{G}$
then $\mathcal{M}_{add} := \mathcal{M}_{add} \cup \{\mathcal{G}\}$
 - ③ **if** $\exists \mathcal{H} \in (\mathcal{M}_i \cup \mathcal{M}_{add}) \setminus \mathcal{M}_{del}$ such that $\mathcal{G} \sqsubseteq \mathcal{H}$ **then** $\mathcal{M}_{add} := \mathcal{M}_{add} \cup \{\mathcal{G}\}$ and $\mathcal{M}_{del} := \mathcal{M}_{del} \cup \{\mathcal{H} \in (\mathcal{M}_i \cup \mathcal{M}_{add}) \setminus \mathcal{M}_{del} \mid \mathcal{G} \sqsubseteq \mathcal{H}\}$
- $\mathcal{M}_{i+1} := (\mathcal{M}_i \cup \mathcal{M}_{add}) \setminus \mathcal{M}_{del}$
- $i := i + 1$

until $\mathcal{M}_i = \mathcal{M}_{i+1}$

Transitive closure:

- compute all possible concatenations of graphs

Example



Transitive closure:

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Example



Identification of program loops

maximal graph

A size-change graph G is maximal if

- 1 its input and output nodes are the same
- 2 it is idempotent, i.e., $G = G \cdot G$

maximal graph \approx program loop

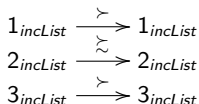
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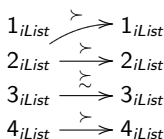
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incList([X|R], I, L) ← iList(X, R, I, L).
iList(X, R, I, [XI|RI]) ← add(I, X, XI),
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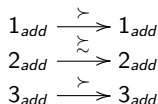
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$\mathcal{G}_{41} : \text{iList} \longrightarrow \text{iList}$



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Size-change terminating! (acc. to [Lee, Jones, Ben-Amram, POPL 2001])

Too weak in logic programming...

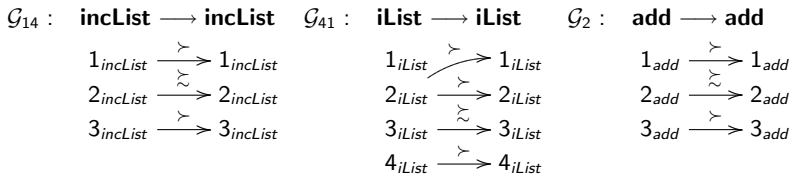
$\text{add}(X, Y, Z) \Rightarrow \{X \mapsto s(X'), Z \mapsto s(Z')\} \quad \text{add}(X', Y, Z')$
 $\Rightarrow \{X' \mapsto s(X''), Z' \mapsto s(Z'')\} \quad \text{add}(X'', Y, Z'') \Rightarrow \infty$

Example

```

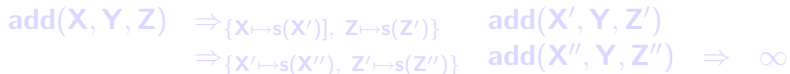
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$\text{incList}([\], _ , [\])$.
 $\text{incList}([\mathbf{X}|\mathbf{R}], \mathbf{I}, \mathbf{L}) \leftarrow \text{iList}(\mathbf{X}, \mathbf{R}, \mathbf{I}, \mathbf{L})$.
 $\text{iList}(\mathbf{X}, \mathbf{R}, \mathbf{I}, [\mathbf{X}|\mathbf{R}]) \leftarrow \text{add}(\mathbf{I}, \mathbf{X}, \mathbf{X})$,
 $\text{incList}(\mathbf{R}, \mathbf{I}, \mathbf{R})$.
 $\text{add}(0, \mathbf{Y}, \mathbf{Y})$.
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 \text{add}(\mathbf{X}, \mathbf{Y}, \mathbf{Z}) \Rightarrow \{\mathbf{X} \mapsto \mathbf{s}(\mathbf{X}'), \mathbf{Z} \mapsto \mathbf{s}(\mathbf{Z}')\} \\
 \Rightarrow \{\mathbf{X}' \mapsto \mathbf{s}(\mathbf{X}'), \mathbf{Z}' \mapsto \mathbf{s}(\mathbf{Z}')\} \\
 \text{add}(\mathbf{X}', \mathbf{Y}, \mathbf{Z}') \\
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A fully automatic BTA



Local termination

instantiated enough [Lindenstrauss, Sagiv, ICLP 1997]

Term t is instantiated enough w.r.t. $\|\cdot\|$ if $\|t\|$ is an integer

sufficient condition for termination

If every maximal graph for P contains at least one edge

$$i_p \xrightarrow{\gamma} i_p$$

such that, in every possible call, $p(t_1, \dots, t_n)$, the argument t_i is instantiated enough w.r.t. $\|\cdot\|$, then P is terminating

such that the i -th argument of p is classified as **static**, then P is terminating

and p is annotated with **unfold** (with **memo** otherwise)

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Global termination

Must ensure **quasi-termination** (only finitely many different atoms)

Basic algorithm:

- for every predicate p and for every maximal graph for p , either
 - the previous condition hold or
 - there is an edge to every argument (no matter the label)

- and the considered symbolic norm is **bounded**

i.e., the set $\{s \mid ||t|| \geq ||s||\}$ is finite for any term t

$$1_{add} \xrightarrow{\gamma} 1_{add} \quad \text{with } 1_{add} \text{ or } 3_{add} \text{ static}$$

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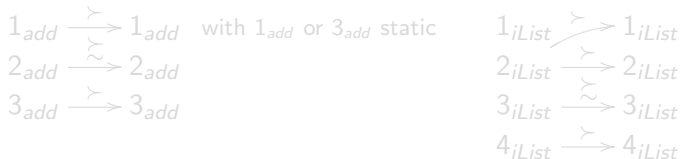
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given a predicate p and an argument i :

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Furthermore, one should compute the lub w.r.t. the annotations computed by the algorithm for propagating static information

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Example

`incList([], -, []).`

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① User's input: *incList(dynamic, static, dynamic)*

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- local termination: depends on the binding-times...
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③ Propagation of BTs: *incList(D, S, D)*, *iList(D, D, S, D)*, *add(S, D, D)*

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Example

`incList([], -, []).`

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`iList(X, R, I, [X|RI]) ← add(I, X, XI),
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`add(s(X), Y, s(Z)) ← add(X, Y, Z).`

$\mathcal{G}_{14} : \text{incList} \longrightarrow \text{incList}$

$1_{\text{incList}} \xrightarrow{\gamma} 1_{\text{incList}}$

$2_{\text{incList}} \xrightarrow{\gamma} 2_{\text{incList}}$

$3_{\text{incList}} \xrightarrow{\gamma} 3_{\text{incList}}$

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$3_{\text{iList}} \xrightarrow{\gamma} 3_{\text{iList}}$

$4_{\text{iList}} \xrightarrow{\gamma} 4_{\text{iList}}$

$\mathcal{G}_2 : \text{add} \longrightarrow \text{add}$

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① User's input: *incList(dynamic, static, dynamic)*

② size-change analysis:

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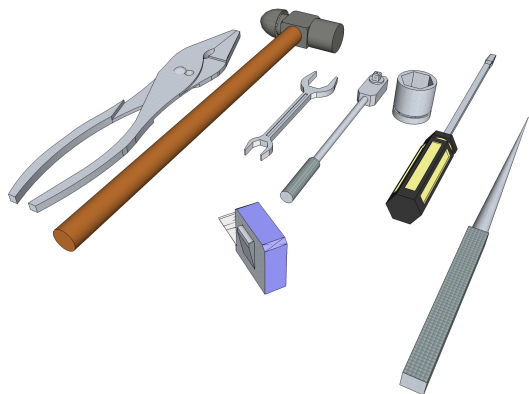
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Some practical considerations



Concluding remarks

Very fast BTA, scales well to medium-sized Prolog programs

Ensures both local and global termination

Less accurate than previous BTA. . .

Much room for improvement:

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- hybrid approach: replace **memo** and **dynamic** with **online** and use online techniques for them

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